BlazeAdvisors

Patient ACUITY

HIGH

High Risk/ Low Capability
In Person Care
Face to Face
Patient Characteristics for Quadrant 3:

☐ ONEcare Risk Tier 2/3
☐ No/Limited Technology Resources
  Wi-Fi/Data Use Issues
  Mobile Phone /Computer Access
☐ Opposes Virtual Services
☐ Inconsistent Engagement in Services
☐ Lacks Suitable Virtual Environment
  Homelessness
  Privacy Complications
☐ Treatment Type or Complexity not Suitable for Virtual Services
  Injection/Lab Requirements
☐ Limited Natural/Paid Support System

High Risk/ High Capability
Virtual Care
Synchronous
Patient Characteristics for Quadrant 4:

☐ ONEcare Risk Tier 2/3
☐ Adequate Technology Resources
  Wi-Fi/Data Access
  Mobile Phone /Computer Access
☐ Desires Virtual Services
☐ Interacts with Virtual Service
  Patient portals/ on-line apps
☐ Highly Engaged Natural/Paid Support System
☐ Inconsistent Treatment Linkages
  Transportation Insecurities
  Lack of Tx Diversity
  Mobility / Homebound Complexity

Provider Continuum

Low Risk/ Low Capability
In Person Care
Telephonic Care
Patient Characteristics for Quadrant 1:

☐ ONEcare Risk Tier 1
☐ No/Limited Technology Resources
  Wi-Fi/Data Use Issues
  Mobile Phone /Computer Access
☐ Opposes Virtual Services
☐ Lacks Suitable Virtual Environment
  Homelessness
  Privacy Complications
☐ Appropriate Service Engagement
☐ Can Self Manage Care or Highly Engaged Natural/Paid Support System
☐ Treatment Type or Complexity not Suitable for Virtual Services
  Injection/Lab Requirements

Low Risk/High Capability
Virtual Care
Asynchronous or Synchronous
Patient Characteristics for Quadrant 2:

☐ ONEcare Risk Tier 1/2
☐ Adequate Technology Resources
  Wi-Fi/Data Access
  Mobile Phone /Computer Access
☐ Desires Virtual Services
☐ Interacts with Virtual Service
  Patient portals/ on-line apps
☐ Can Self Manage Care or Highly Engaged Natural/Paid Support System
☐ Inconsistent Treatment Linkages
  Transportation Insecurities
  Lack of Tx Diversity
  Mobility / Homebound Complexity

LOW

Limited Virtual Services Available

LOW ← → **HIGH**

Virtual CAPABILITY